



Guide to the Stan Fulton oral history interview

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Table of Contents

| | |
|----------------------------------|---|
| Summary Information | 3 |
| Scope and Contents Note | 4 |
| Administrative Information | 4 |
| Names and Subjects | 5 |

Summary Information

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| Repository: | University of Nevada, Las Vegas. University Libraries. Special Collections and Archives. |
| Creator: | Fulton, Stan (Stanley E.), 1931-2018 |
| Contributor: | Slot Operations Oral History Project |
| Title: | Stan Fulton oral history interview |
| ID: | OH-03228 |
| Date: | 2007 January 17 |
| Physical Description: | 4 Digital Files (0.171 GB) MP3 |
| Language of the Material: | English |
| Abstract: | Oral history interview with Stan Fulton conducted by David G. Schwartz on January 17, 2007 for the Slot Operations Oral History Project. In this interview, Fulton discusses growing up in Maryland, his parents, his early education, military service, and working with his father as a young man. The majority of the interview revolves around his business career, the development of the first multi-line video slot machine and PC boards, or a Japanese company that operated pachinko parlors. He also talks about Bally Manufacturing, which controlled most gaming machines in Las Vegas, Nevada and difficulties finding entry into the market. He discusses his companies, primarily Fortune Coin and the Omega Company, the advent of "credit meters" that were the forerunner of today's coinless voucher and card systems on slot machines. He also relates a number of anecdotal stories about individuals in the Las Vegas gaming world, including Walt Fraley, Jay Sarno, Sr., and William "Si" Redd. |

Preferred Citation

Stan Fulton oral history interview, 2007 January 17. OH-03228. [Cite format consulted: Audio recording or Transcript.] Oral History Research Center, Special Collections and Archives, University Libraries, University of Nevada, Las Vegas. Las Vegas, Nevada.

[^ Return to Table of Contents](#)

Scope and Contents Note

Oral history interview with Stan Fulton conducted by David G. Schwartz on January 17, 2007 for the Slot Operations Oral History Project. In this interview, Fulton discusses growing up in Maryland, his parents, his early education, military service, and working with his father as a young man. The majority of the interview revolves around his business career, the development of the first multi-line video slot machine and PC boards, or a Japanese company that operated pachinko parlors. He also talks about Bally Manufacturing, which controlled most gaming machines in Las Vegas, Nevada and difficulties finding entry into the market. He discusses his companies, primarily Fortune Coin and the Omega Company, the advent of "credit meters" that were the forerunner of today's coinless voucher and card systems on slot machines. He also relates a number of anecdotal stories about individuals in the Las Vegas gaming world, including Walt Fraley, Jay Sarno, Sr., and William "Si" Redd. Digital audio available; no transcript available.

[^ Return to Table of Contents](#)

Administrative Information

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Acquisition Note

This interview was conducted and transcribed by the Oral History Research Center (OHRC) which is part of the UNLV University Libraries Special Collections and Archives Division.

Processing Note

Interview materials were processed by UNLV Libraries Special Collections and Archives in 2018 and 2023. Melise Leech wrote the collection description. Access copies were created for born-digital audio and/or transcript files. The audio has been minimally reviewed and all readily available information has been included in the description.

[^ Return to Table of Contents](#)

Names and Subjects

- Gaming -- Las Vegas (Nev.)
- Slot machines
- Electronics
- Philanthropists