



Guide to the roundtable interview with Paul Senzaki, Alan Hess, and Charlie White III

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Summary Information

Repository:	University of Nevada, Las Vegas. University Libraries. Special Collections and Archives.
Creator:	Senzaki, Paul
Creator:	Hess, Alan, 1952-
Creator:	White, Charlie, III
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Abstract:	Roundtable interview with Paul Senszaki, Alan Hess, and Charlie White III conducted by Stefani Evans and Claytee D. White on September 09, 2016 for the Building Las Vegas Oral History Project. Senszaki and White III discuss their separate work on the development of many Las Vegas, Nevada Strip hotels and casinos. Hess talks about his expertise on Las Vegas architecture.

Preferred Citation

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Scope and Contents Note

Roundtable interview with Paul Senszaki, Alan Hess, and Charlie White III conducted by Stefani Evans and Claytee D. White on September 09, 2016 for the Building Las Vegas Oral History Project. Senszaki, an architect, discusses his work on Treasure Island Hotel and Casino, The Palms Casino Resort, the Fremont Street Experience, and the World Market Center. White III, an artist-illustrator, discusses his work on Treasure Island, its successor TI, and on New York-New York

Hotel & Casino. Hess, an architectural historian discusses his expertise on Las Vegas, Nevada architecture. Digital audio, transcript, and photograph available.

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Administrative Information

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Acquisition Note

This interview was conducted and transcribed by the Oral History Research Center (OHRC) which is part of the UNLV University Libraries Special Collections and Archives Division.

Processing Note

Interview materials were processed by UNLV Libraries Special Collections and Archives in 2016 and 2018. Nia Banks wrote the collection description. Access copies were created for born-digital audio and/or transcript files.

Bound Transcript Availability

A bound transcript is available for use in UNLV Libraries Special Collections and Archives. See call number: F849.L35 S47 2016

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Names and Subjects

- Oral histories (document genres)
- Las Vegas (Nev.)
- Architecture

- Organized crime
- Illustrators
- Treasure Island Hotel and Casino (Las Vegas, Nev.)
- New York-New York Hotel and Casino